

TS: MARKOV CHAINS

Consider a sequence of RVs X_1, X_2, X_3, \dots . When these RVs are considered independent, you can't directly use them to model

- (i) Evolution of the size of a population
- (ii) Stock price
- (iii) DNA sequence / Sequence of symbols from an alphabet \mathcal{A} .

↳ Indeed, you may want to attribute a manuscript to some author; by (naively) assuming that consecutive letters are independent. Back to the frequency interpretation of probability, you can check the independence assumption by taking a long enough empirical text $\mathcal{T} = \{a_1, \dots, a_n\}$, $a_i \in \mathcal{A}$, and put

$$n_{li} = \# \{j \leq n \mid a_j = l_i\}$$

$$n_{l_1, l_2} = \# \{j \leq n-1 \mid a_j a_{j+1} = l_1 l_2\}$$

= frequency of some letters $l_i \in \mathcal{A}$, $i=1,2$.

If \mathcal{T} = random text, we expect that

$$\frac{n_{li}}{n} \approx P(\text{letter} = l_i) \quad \& \quad \frac{n_{l_1, l_2}}{n} \approx P(\text{two conc. letters} = l_1 l_2)$$

If consecutive letters were independent, then we would have that

$$\frac{n_{l_1, l_2}}{n} \approx \frac{n_{l_1}}{n} \times \frac{n_{l_2}}{n}$$

↳ But this almost never holds. For example, taking $\mathcal{A} = \{a, b, c, \dots, y, z\}$ and $l_1 = l_2 = a$, then for a plain English text, we would get

$P(\text{letter} = a) \approx 0.08$, while the pair 'aa' is extremely rare (= 0 unless you have in your hands a book about mammals in southern Africa: aardvarks & aardwolfs)

→ In many situations, the use of independent sequences is not justified. (2)

When we have a sequence of RVs (defined on a common probability space), we call it a STOCHASTIC PROCESS (SP) or a RANDOM PROCESS.

→ The set S where the X_n 's take values is called the STATE SPACE of the process. Points $i \in S$ are called the STATES of the process.

In this Chapter, we focus on discrete time processes with finite $S = \{s_1, \dots, s_m\} = \{1, \dots, m\}$ & infinite S .

Def: An SP $\{X_n, n \geq 0\}$ is called a MARKOV CHAIN (MC) if, given the present state of the process, its future does not depend on its past:

$$P(X_{k+1} = l \mid X_0 = i_0, \dots, X_{k-1} = i_{k-1}, X_k = j) = P(X_{k+1} = l \mid X_k = j); \quad i_m \in S, m=0, \dots, k-1, j, l \in S$$

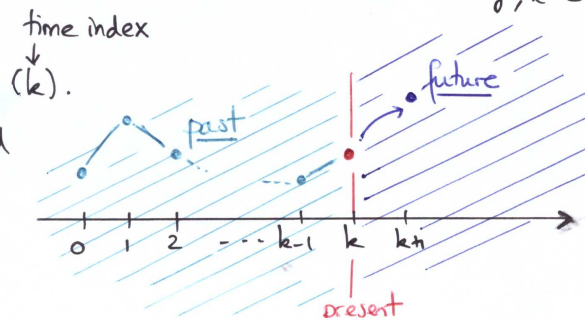
Denote this by $p_{j,l}^{(k)}$.

If they do not depend on k , the MC is said to be

HOMOGENEOUS:

$$p_{j,l}^{(k)} = p_{j,l}$$

called TRANSITION PROBABILITIES.



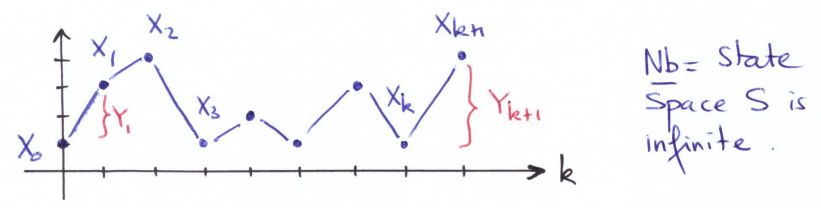
knowledge of the present state is enough (Δ) The EXACT PRESENT to predict the future.

Examples. (i) iid RVs :

$$\begin{aligned}
 & \mathbb{P}(X_{k+h} = i_{k+h} \mid X_k = i_k, \dots, X_0 = i_0) \\
 &= \mathbb{P}(X_{k+h} = i_{k+h}) \\
 &= \mathbb{P}(X_{k+h} = i_{k+h} \mid X_k = i_k) \\
 &\Rightarrow \text{A sequence of iid RVs is a Markov Chain.}
 \end{aligned}$$

(ii) Random walks: $X_{k+h} = X_k + Y_{k+h}$, $k \geq 0$

- X_0 = some initial value
- Y_k = iid RVs (integer valued).



$$\begin{aligned}
 & \mathbb{P}(X_{k+h} = i_{k+h} \mid X_k = i_k, \dots, X_0 = i_0) \\
 & \parallel \\
 & X_k + Y_{k+h} = i_k + Y_{k+h} \\
 & = \mathbb{P}(Y_{k+h} = i_{k+h} - i_k \mid X_k = i_k, \dots, X_0 = i_0)
 \end{aligned}$$

remove from the independence of the Ys.

$$\begin{aligned}
 &= \mathbb{P}(Y_{k+h} = i_{k+h} - i_k) \quad \text{Using a similar reasoning.} \\
 &= \mathbb{P}(X_{k+h} = i_{k+h} \mid X_k = i_k).
 \end{aligned}$$

\Rightarrow Random Walks are indeed Markov Chains.

Any MC $\{X_k\}$ is $\equiv X_{k+h} = f(X_k, Y_{k+h})$ for some function f and iid RVs Y_k .

Homogeneous MC.

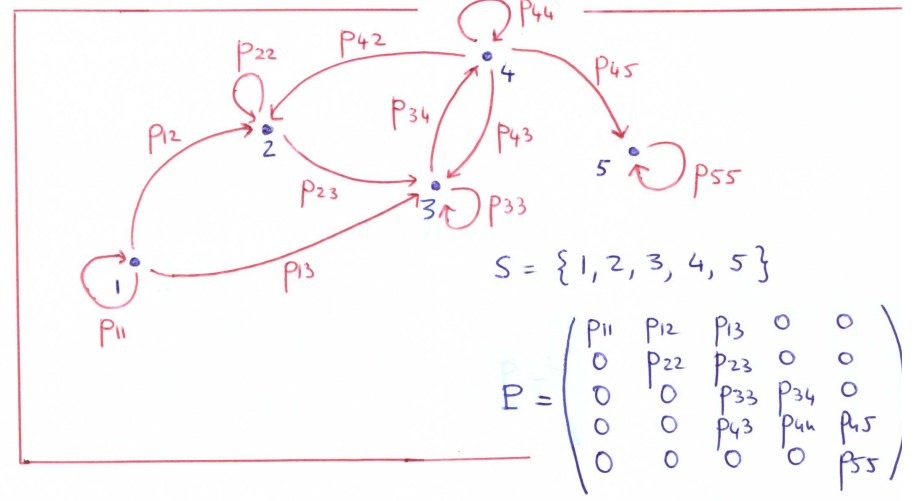
The transition probabilities are usually put together into a matrix:

$$P = (p_{j\ell}) = \begin{pmatrix} p_{11} & \dots & p_{1m} \\ p_{21} & \dots & p_{2m} \\ \vdots & & \vdots \\ p_{m1} & \dots & p_{mm} \end{pmatrix}$$

$(m \times m)$ matrix when the state space S is finite. called TRANSITION MATRIX.

When S is (countably) infinite, think of P as a "square infinite" matrix.

Can be represented using a transition diagram:



Remark: If you leave state 1, you never return to it.
 If you get to state 5, you never leave it.
 \Rightarrow States 1 and 5 are of a very different nature.
 More on this soon.

Elements of a transition matrix are such that

(i) $P_{jl} \geq 0 \quad \forall j, l \in S$

(ii) $\sum_{l \in S} P_{jl} = 1, \quad \forall j \in S$, row sums to one.

A matrix satisfying (i) and (ii) is called a STOCHASTIC MATRIX.
 Note that for any Stochastic Matrix, there always exist a MC whose transition matrix coincides with the given stochastic matrix.

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Examples. (i) iid RVs.

Let $\{X_k\}$ be a sequence of i.i.d. RVs s.t.

$P(X_k = j) = \pi_j, \quad j = 1, \dots, m.$

Then

$$P = \begin{pmatrix} \pi_1 & \pi_2 & \dots & \pi_m \\ \pi_1 & \pi_2 & \dots & \pi_m \\ \vdots & \vdots & \ddots & \vdots \\ \pi_1 & \pi_2 & \dots & \pi_m \end{pmatrix}.$$

(ii) Random Walk.

Assume that the Y_k introduced on page 3 satisfy:

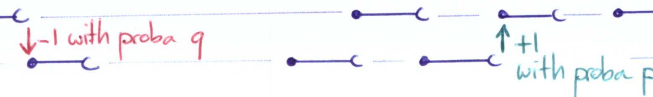
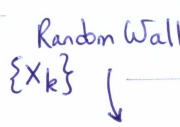
$$Y_k = \begin{cases} +1 & \text{w.p. } p \\ -1 & \text{w.p. } q \end{cases} \quad 1-p =: q.$$

The transition probabilities are:

$$P_{jl} = \begin{cases} p & \text{if } l = j+1 \\ 1-p & \text{if } l = j-1 \\ 0 & \text{otherwise,} \end{cases}$$

and the (doubly-infinite) transition matrix is

$$P = \begin{pmatrix} \dots & 0 & p & 0 & 0 & 0 & \dots \\ \dots & q & 0 & p & 0 & 0 & \dots \\ \dots & 0 & q & 0 & p & 0 & \dots \\ \dots & 0 & 0 & q & 0 & p & \dots \end{pmatrix}$$



Summary: Ingredients needed to characterize the dynamics of a homogeneous MC are

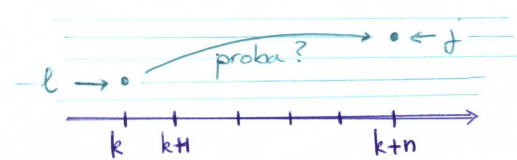
(i) Initial distribution $p = \{p_j\}; \quad p_j = P(X_0 = j), \quad j \in S$

(ii) Transition matrix $P = (P_{jl})$.

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↳ What can we say about n-step transition probabilities?

$P(X_{k+n} = j | X_k = l)$



$P_{lj}^{(n)} := P(X_{k+n} = j | X_k = l)$ } homogeneous MC.

$= P(X_n = j | X_0 = l)$

$= \sum_{i \in S} P(X_n = j, X_m = i | X_0 = l) \quad 1 \leq m \leq n-1$

$= \sum_{i \in S} P(X_n = j | X_m = i, X_0 = l) P(X_m = i | X_0 = l)$
 (Markov property)

$= \sum_{i \in S} P(X_n = j | X_m = i) P(X_m = i | X_0 = l)$

We arrive at the so-called CHAPMAN-KOLMOGOROV equation.

$$P_{lj}^{(n)} = \sum_{i \in S} P_{li}^{(m)} P_{ij}^{(n-m)}$$

$$P^{(n)} = P^{(m)} P^{(n-m)}, \quad \text{where } P^{(n)} := \left(P_{lj}^{(n)} \right)$$

Consequence is that $P^{(n)} = P^{(n-1)} P^{(1)} = P^{(n-1)} P = P^{(n-2)} P^2 = \dots = P^n$;
 i.e. the n-step transition probability is simply the n-th power of the transition matrix: $P^{(n)} = P^n$.

↳ What about the distribution of X_n ?

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$$\begin{aligned} P(X_n = j) &= \sum_{i \in S} P(X_n = j \mid X_0 = i) P(X_0 = i) \\ &= \sum_{i \in S} p_i P_{ij}^{(n)} \\ &= \left(p P^{(n)} \right)_j = \left(p P^n \right)_j \end{aligned}$$

⇒ $P(X_n = j)$ is the j -th element of the vector $p P^n$.

↳ What about the probability of a trajectory j_1, \dots, j_n given the initial state was $X_0 = j$?

$$\begin{aligned} P(X_n = j_n, X_{n-1} = j_{n-1}, \dots, X_1 = j_1 \mid X_0 = j) \\ &= P(X_n = j_n \mid X_{n-1} = j_{n-1}) \times \dots \times P(X_1 = j_1 \mid X_0 = j) \\ &= P_{j_1 j} P_{j_2 j_1} \times \dots \times P_{j_n j_{n-1}} \end{aligned}$$

Examples. (i) iid RVs.

$$P^{(2)} = P^2 = \begin{pmatrix} \pi_1 & \pi_2 & \dots & \pi_m \\ \vdots & \vdots & \ddots & \vdots \\ \pi_1 & \pi_2 & \dots & \pi_m \end{pmatrix} \begin{pmatrix} \pi_1 & \pi_2 & \dots & \pi_m \\ \vdots & \vdots & \ddots & \vdots \\ \pi_1 & \pi_2 & \dots & \pi_m \end{pmatrix} = P$$

(ii) Random Walk.

$$P^2 = \begin{pmatrix} \vdots & \vdots & \vdots & \vdots \\ \dots & 2pq & 0 & p^2 & 0 & \dots \\ \dots & 0 & 2pq & 0 & p^2 & \dots \\ \dots & q^2 & 0 & 2pq & 0 & \dots \\ \dots & 0 & q^2 & 0 & 2pq & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

Indeed, jumps have distribution $Y_1 + Y_2 = \begin{cases} -2 & \text{w.p. } q^2 \\ 0 & \text{w.p. } 2pq \\ +2 & \text{w.p. } p^2 \end{cases}$

(iii) Suppose that the transition matrix of some homogeneous MC is given by (8)

$$P = \begin{pmatrix} 0.5 & 0.4 & 0.1 \\ 0.2 & 0.4 & 0.4 \\ 0.1 & 0.3 & 0.6 \end{pmatrix}$$

You may check that

$$P^2 = \begin{pmatrix} 0.34 & 0.39 & 0.27 \\ 0.22 & 0.36 & 0.42 \\ 0.17 & 0.34 & 0.49 \end{pmatrix}$$

← distribution of X_2 given $X_0 = 1$
 ← " " " X_2 " $X_0 = 2$
 ← " " " X_2 " $X_0 = 3$

$$P^4 = \begin{pmatrix} 0.2478 & 0.3648 & 0.3879 \\ 0.2254 & 0.3582 & 0.4164 \\ 0.2159 & 0.3553 & 0.4288 \end{pmatrix}$$

$$P^{10} = \begin{pmatrix} 0.226548 & 0.358531 & 0.414922 \\ 0.226409 & 0.358489 & 0.415103 \\ 0.226348 & 0.358470 & 0.415181 \end{pmatrix}$$

$$P^{20} = \begin{pmatrix} 0.226415 & 0.358491 & 0.415094 \\ 0.226415 & 0.358491 & 0.415094 \\ 0.226415 & 0.358491 & 0.415094 \end{pmatrix}$$

← rows are identical!

⇒ It appears that the n -step transition matrix $P^{(n)} = P^n$ converges to a matrix of the form

$$P^n \rightarrow \Pi = \begin{pmatrix} \pi_1 & \pi_2 & \pi_3 \\ \pi_1 & \pi_2 & \pi_3 \\ \pi_1 & \pi_2 & \pi_3 \end{pmatrix}, \text{ as } n \rightarrow \infty.$$

Interpretation: The i -th row of P^n gives the conditional distribution of X_n given $X_0 = i$. These distributions appear to be almost equal to each other for large n .

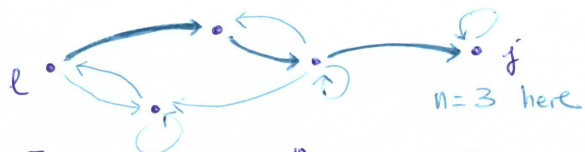
"The MC forgets" where it started.

↳ We want to derive conditions for the convergence $P^n \rightarrow \Pi$. To understand the long-term behaviour of a MC, one first has to take a detour and CLASSIFY the states of a MC (recall example page 5).

I - CLASSIFICATION OF STATES

(9)

- A State $j \in S$ is said to be ACCESSIBLE from $l \in S$ (and we write $l \mapsto j$) if, for some $n > 0$, we have $P_{lj}^{(n)} > 0$



[In other words, there is a path $l = i_0, i_1, \dots, i_n = j$ of length n such that $p_{i_0 i_1} p_{i_1 i_2} \dots p_{i_{n-1} i_n} > 0$]

- A state $j \in S$ is called NON-ESSENTIAL if there exists a state $l \in S$ such that $j \mapsto l$, but $l \not\mapsto j$. That is, for some $n > 0$, $P_{jl}^{(n)} > 0$, but $P_{lj}^{(m)} = 0 \quad \forall m \geq 1$.



The state j is non-essential: you can go from j to l , but how would you go back to j from l ?

[In other words, we can reach l from j , but we cannot reach j from l]

- $\rightarrow P^n$ has a non-zero (j, l) entry while
- $\rightarrow P^m$ has a zero (l, j) entry $\forall m \geq 1$

Collection of all non-essential states is denoted S_{NE} .

- Otherwise, the state $j \in S$ is said to be ESSENTIAL: if $j \mapsto l$, then $l \mapsto j$. If two states l and j satisfy this, we say that they COMMUNICATE. Denote by S_E the set of all essential states. \uparrow write $j \leftrightarrow l$.

The states l and j in the diagram above communicate.

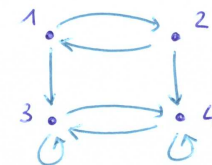
Take Away Message

(10)

Essential & Non Essential states are about accessibility.

Example In the MC with

$$P = \begin{pmatrix} 0 & 1/2 & 1/2 & 0 \\ 1/2 & 0 & 0 & 1/2 \\ 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 1/2 & 1/2 \end{pmatrix}$$



states 1 and 2 are non-essential, while states 3 and 4 are essential.

- For a non-essential state, the MC never visits j after some random time. In opposite, a state j is called ABSORBING if, having arrived at state j , the MC never leaves it.
- Let $j \in S_E$, and write $S(j) =$ class of all states communicating with j .

Satisfies:

- Reflexivity $j \leftrightarrow j$
 $\rightarrow j$ is absorbing and thus $p_{jj} = 1, \Rightarrow j \leftrightarrow j$
 $\rightarrow \exists k$ st $j \leftrightarrow k$ and $\exists n_1, n_2$ st.
 $P_{jk}^{(n_1)} > 0, P_{kj}^{(n_2)} > 0$.
 $\Rightarrow P_{jj}^{(n_1+n_2)} \geq P_{jk}^{(n_1)} P_{kj}^{(n_2)} > 0$.

We have an EQUIVALENT CLASS

Points in $S(j)$ are said to be equivalent.

- Symmetry $j \leftrightarrow k \Leftrightarrow k \leftrightarrow j$
- Transitivity. If $j \leftrightarrow k$ and $k \leftrightarrow l$, then $j \leftrightarrow l$.

Important: the classes $S(j)$ for different $j \in S_E$ are either identical or disjoint.

Indeed, if for $j, k \in S_E$ $S(j) \cap S(k) \neq \emptyset$, then $\exists i \in S_E$ such that $j \leftrightarrow i$ and $k \leftrightarrow i$. (11)

Now, if $v \in S(j)$, i.e. $v \leftrightarrow j$ then by transitivity we get that $v \leftrightarrow i$, so that $v \in S(i) \Rightarrow S(j) \subset S(i)$.

Similarly, if $u \in S(i)$, then $u \in S(j) \Rightarrow S(i) \subset S(j)$, and we conclude that $S(j) = S(i)$.

Similarly, we can show that $S(k) = S(i) \Rightarrow S(j) = S(k)$.

\Rightarrow We can divide the state space into a number of disjoint classes.

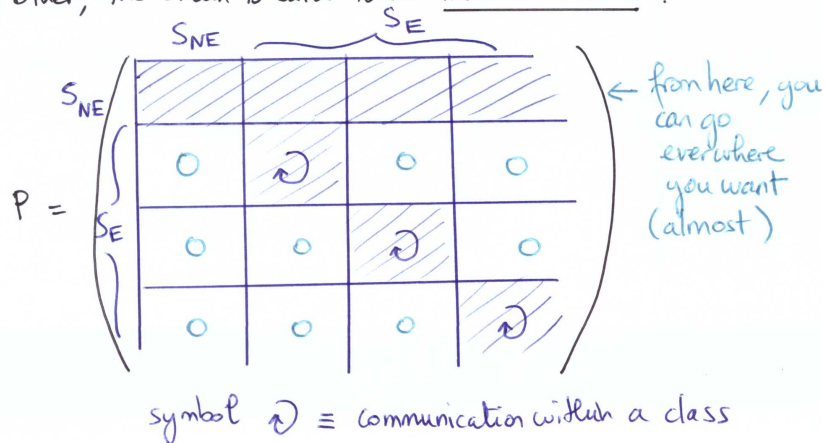
\rightarrow class S_{NE} of non essential states, and

\rightarrow its complement, the class S_E of essential states, which can be further divided into closed classes S_1, S_2, \dots of communicating states.

If the chain enters it, it will never leave it.

\Rightarrow The transition matrix can be divided into blocks.

RK: If a MC has only one class; i.e. all states communicate with each other, the chain is said to be IRREDUCIBLE.



Example. $P = \begin{pmatrix} 1/2 & 1/2 & 0 & 0 & 0 \\ 1/2 & 1/2 & 0 & 0 & 0 \\ 0 & 0 & 1/5 & 1/5 & 1/5 \\ 0 & 0 & 1/5 & 1/5 & 1/5 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$ (12)

We have $S_{NE} = \{4\}$ and $S_E = \{1, 2, 3, 5\}$, with

$S_1 = S(1) = S(2) = \{1, 2\}$ and

$S_2 = S(3) = S(5) = \{3, 5\}$.

- \rightarrow In S_1 , states 1 and 2 are visited with proba $1/2$
- \rightarrow In S_2 , states 3 and 5 are systematically visited one after another \Rightarrow no randomness.

\Rightarrow Classes S_1 and S_2 are of a very different nature. We need further classification.

- A state j is said to be PERIODIC with PERIOD $d > 1$ if $P_{jj}^{(n)} = 0$ for $n \neq kd$, $k=1, 2, \dots$, and d is the largest integer with this property.
- $d =$ Greatest Common Divisor (GCD) of all n s.t. $P_{jj}^{(n)} > 0$.
- If the GCD = 1, the state is called APERIODIC.

Examples (i) Chain with states 1, 2, 3. All states (communicating) have period $d=2$.

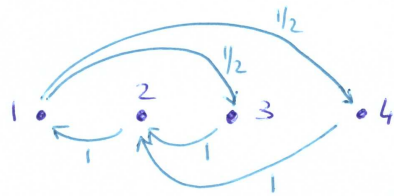
$$P = \begin{pmatrix} 0 & 1/2 & 1/2 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$



Indeed, $P_{11}^{(2)} > 0$, $P_{22}^{(2)} > 0$, $P_{33}^{(2)} > 0$
 Also, $P_{11}^{(4)} > 0$, $P_{22}^{(4)} > 0$, $P_{33}^{(4)} > 0$
 \rightarrow $d=2$ is the GCD of all n s.t. $P_{jj}^{(n)} > 0$. [In fact $P_{11}^{(2)} = 1$, $P_{22}^{(2)} = P_{33}^{(2)} = 1/2$.]
 And $P_{11}^{(3)} = P_{22}^{(3)} = P_{33}^{(3)} = 0$

(ii) Here, all (communicating) states have $d=3$: (13)

$$P = \begin{pmatrix} 0 & 0 & 1/2 & 1/2 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$



Rk. It is a general fact: all communicating states must have the same period (\rightarrow cf. Solidarity theorem p.18)

• If you slightly change P and put $p_{21} = 1 - \epsilon$, $p_{22} = \epsilon$, for $\epsilon > 0$, then the MC becomes aperiodic.

\Rightarrow In the presence of a "loop" (ie. a strictly positive term on the diagonal), the associated state is aperiodic, always. All states communicating with it are also aperiodic.

• We now turn our attention to MC with a countably infinite state space: more care is needed. Indeed:

Example. Random walk introduced page 3, with transition matrix given on page 5.

\blacktriangleright Let $j < k$. Then $p_{jk}^{(k-j)} = p^{k-j} > 0$ \leftarrow going up $(k-j)$ times
 & $p_{kj}^{(k-j)} = q^{k-j} > 0$ \leftarrow going down $(k-j)$ times
 so that $j \leftrightarrow k$

\Rightarrow All states are essential and the chain is irreducible.

\blacktriangleright Walk can return to the starting point in an even # of steps only: $p_{jj}^{(2n)} = 0 \quad \forall j \in S, n \geq 0$
 \Rightarrow The MC is periodic with $d=2$.

\blacktriangleright Let $p > q$. Then $\frac{X_n}{n} = \frac{\sum Y_i}{n} \xrightarrow[\text{SLLN}]{\text{a.s.}} EY_1 = p - q > 0$
 \uparrow assuming $X_0 = 0$.

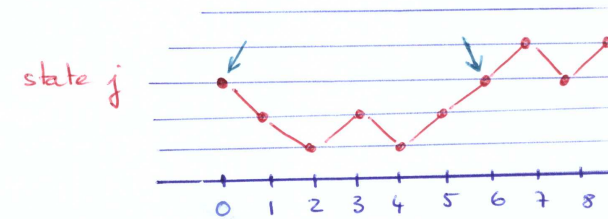
$\Rightarrow X_n \approx n(p-q)$ and the walk escapes to ∞ (14)

\Rightarrow For any $j \in S$, the walk will visit it only finitely many times \equiv as if j was non-essential.

But all states are essential & the chain is irreducible. We need further classification for MCs with countably infinite state space.

• Let $f_j = \mathbb{P}(X_n = j \text{ for some } n > 0 \mid X_0 = j)$
 = probability of ever returning to the initial state, given it was j .

A state j is said to be RECURRENT if $f_j = 1$, and TRANSIENT if $f_j < 1$.



For a recurrent state j , you will return to j eventually.

For a transient state, there is a (stly) positive probability that upon leaving j , you never return to it.

We have a simple criterion for recurrence



Theorem 1. Put $q_j = \sum_{n=1}^{\infty} p_{jj}^{(n)} \leq \infty$. Then

$$f_j = \frac{q_j}{1 + q_j}; \text{ with } f_j = 1 \text{ when } q_j = \infty.$$

Thus, state j is recurrent iff. $q_j = \infty$.

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proof = $P_{jj}^{(n)}$

$$f_j^{(n)} = \mathbb{P}(X_n = j, X_m \neq j, \dots, X_1 \neq j \mid X_0 = j).$$

= proba of returning to j at time n for the first time.

We have

$$P_{jj}^{(n)} = \mathbb{P}(X_n = j \mid X_0 = j)$$

$$= \sum_{k=1}^n \mathbb{P}(X_n = j, \text{first return time to } j \text{ is } k \mid X_0 = j)$$

$$= \sum_{k=1}^n f_j^{(k)} P_{jj}^{(n-k)}$$

$\nearrow x z^n$ and take the sum $\sum_{n=1}^{\infty}$

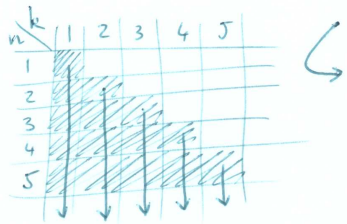
$$\tilde{q}_j(z) := \sum_{n=1}^{\infty} P_{jj}^{(n)} z^n = \sum_{n=1}^{\infty} \sum_{k=1}^n z^n f_j^{(k)} P_{jj}^{(n-k)}$$

$$= \sum_{n=1}^{\infty} \sum_{k=1}^n z^k f_j^{(k)} z^{n-k} P_{jj}^{(n-k)}$$

$$= \sum_{k=1}^{\infty} \sum_{n=k}^{\infty} z^k f_j^{(k)} z^{n-k} P_{jj}^{(n-k)}$$

$$= \sum_{k=1}^{\infty} z^k f_j^{(k)} \sum_{n-k=0}^{\infty} z^{n-k} P_{jj}^{(n-k)}$$

$$= \tilde{f}_j(z) (1 + \tilde{q}_j(z))$$



$$\Rightarrow \tilde{f}_j(z) = \frac{\tilde{q}_j(z)}{1 + \tilde{q}_j(z)} \xrightarrow{z \uparrow 1} \frac{q_j}{1 + q_j}$$

since for a non-neg sequence $\{a_n\}$, $\lim_{z \uparrow 1} \tilde{a}(z) := \lim_{z \uparrow 1} \sum_{n=1}^{\infty} a_n z^n = \sum_{n=1}^{\infty} a_n$.

Corollary 1: If a state j is recurrent, and $j \leftrightarrow k$, then k is also recurrent.

(16)

proof = By definition, $j \leftrightarrow k$ means that $\exists s, t \geq 1$ s.t $P_{jk}^{(s)} > 0$ and $P_{kj}^{(t)} > 0$; so that $\alpha = P_{jk}^{(s)} P_{kj}^{(t)} > 0$.

Also,

$$P_{jj}^{(s+t+t)} = \mathbb{P}(X_{s+t+t} = j \mid X_0 = j)$$

$$\geq \mathbb{P}(X_{s+t+t} = j, X_{s+t} = k, X_s = k \mid X_0 = j)$$

$$= P_{jk}^{(s)} P_{kk}^{(t)} P_{kj}^{(t)}$$

$$= \alpha P_{kk}^{(t)}$$

Similarly,

$$P_{kk}^{(s+t+t)} = \mathbb{P}(X_{s+t+t} = k \mid X_0 = k)$$

$$\geq \mathbb{P}(X_{s+t+t} = k, X_{t+n} = j, X_t = j \mid X_0 = k)$$

$$= P_{kj}^{(t)} P_{jj}^{(s)} P_{jk}^{(s)}$$

$$= \alpha P_{jj}^{(s)}$$

\Rightarrow For $n > u := s+t$, we have

$$\alpha P_{jj}^{(n-u)} \leq P_{kk}^{(n)} \leq \frac{1}{\alpha} P_{jj}^{(n+u)}$$

\Rightarrow The series $\sum_n P_{jj}^{(n)}$ and $\sum_n P_{kk}^{(n)}$ converge/diverge simultaneously.

If j is recurrent, the theorem on page 14 implies that $\sum_n P_{jj}^{(n)}$ diverges; so that the series $\sum_n P_{kk}^{(n)}$ diverges, and applying the theorem again, we conclude that k is recurrent.

- Remarks (i) In our random walk, we already saw that all states are transient. (17)
- (ii) This is not possible with a finite state MC: once a state is essential, it is recurrent. Indeed, in a finite MC, not all states can be transient; hence, at least one is recurrent; and all states communicating with it are also recurrent from the previous corollary; thus there can be no transient essential states in a finite MC.

Example. Random Walk.

• We apply Corollary 1 to the RW example.

• First, let's compute $P_{ij}^{(m)}$.

→ m odd, $P_{ij}^{(2n+1)} = 0$. look →

→ m even, $P_{ij}^{(2n)}$ = binomial probability of having exactly n successes in $2n$ trials.

$$= P_{00}^{(2n)} = \binom{2n}{n} p^n q^n = \frac{(2n)!}{n!n!} (pq)^n.$$

Use STIRLING FORMULA for large n :

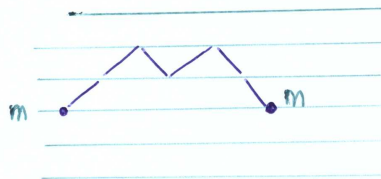
$$n! \approx \sqrt{2\pi n} n^n e^{-n}$$

• For asymmetric walks; $p \neq q$, we have

$$P_{ij}^{(2n)} \approx \frac{\sqrt{2\pi 2n} (2n)^{2n} e^{-2n}}{(\sqrt{2\pi n} n^n e^{-n})^2} (pq)^n = \frac{1}{\sqrt{\pi n}} (4pq)^n.$$

Since $4pq < 1$ for $p \neq q$, $P_{ij}^{(n)}$ vanishes geometrically fast and $\sum_n P_{ij}^{(n)}$ converges; so that the RW is transient (compare with p.13/14).

• For $p=q=1/2$, we have $P_{ij}^{(2n)} \approx \frac{1}{\sqrt{\pi n}}$; the series diverges and the RW is recurrent.



Theorem 2: SOLIDARITY THEOREM (18)

In any closed class $S_r \subset S$ of a MC $\{X_n\}$ with state space S , all the states $j \in S_r$ are

- (i) Either recurrent or transient, and
 (ii) Either periodic with a common period $d > 1$, or aperiodic.

↑ If the states from a class S_r are periodic with a period $d > 1$, then one has the partition

$$S_r = S_r^{(1)} + S_r^{(2)} + \dots + S_r^{(d)}$$

From the subclass $S_r^{(i)}$, the MC goes w.p.1 to $S_r^{(i+n)}$, and from $S_r^{(d)}$ proceeds to $S_r^{(1)}$.

RK: In an example on the bottom of page 12, the MC is periodic with $d=2$, and

$$S_r^{(1)} = \{1\}$$

$$S_r^{(2)} = \{2, 3\}$$

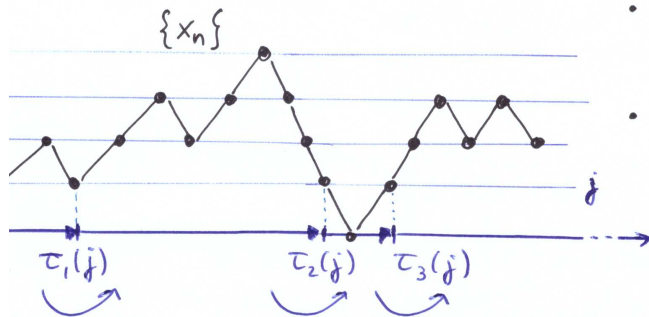
For a chain with transition matrix P^d (\equiv original chain sampled at times $n = m + kd$, $k=1, 2, 3, \dots$), each subclass $S_r^{(i)}$ becomes a closed aperiodic class.

⇒ We can reduce the study of periodic MC to that of aperiodic ones.

	$S_r^{(1)}$	$S_r^{(2)}$...	$S_r^{(d)}$
$S_r^{(1)}$	○	▨	○	○
$S_r^{(2)}$	○	○	▨	○
⋮	○	○	○	▨
$S_r^{(d)}$	▨	○	○	○

II - LIMITING BEHAVIOUR OF MC.

(19)



- Let $\{X_n\} = MC$ starting at some $j \in S$.
- Put $\tau_i(j)$, $i=1, 2, \dots$ times between successive visits to the state j .

These RVs break the MC into independent cycles

↳ j transient $\Rightarrow \tau_i = \infty$ w. positive probn.

↳ j recurrent $\Rightarrow \tau_i < \infty$ w.p. 1.

↳ Expect some 'statistical regularity' i.e. the relative frequency of visits to j will tend to a certain number.

[It turns out, as we shall see, that we require that the mean time between successive visits to j is finite, $\mu_j := E\{\tau_i(j)\} < \infty$, to have statistical regularity].

Example: Consider a finite + irreducible MC.

- Claim: the RV $\tau = \tau_i(j)$ not only has a finite mean for any state $j \in S = \{1, \dots, m\}$, but also has an exponentially fast vanishing tail; $P(\tau > n) < C a^n$ for some $a < 1$, $C < \infty$.

- Indeed, set $q_k(n) = P(X_n \neq j, \dots, X_1 \neq j \mid X_0 = k)$

Note that

(20)

$$P(\tau > n) = P(X_n \neq j, \dots, X_1 \neq j \mid X_0 = j) \leq q(n) := \max_k q_k(n)$$

$$\Rightarrow q_k(n+t) \stackrel{\text{Law Total Probability}}{=} \sum_{r \neq j} P(X_{n+t} \neq j, \dots, X_{n+1} \neq j, X_n = r, X_{n-1} \neq j, \dots, X_1 \neq j \mid X_0 = k)$$

$$\stackrel{\text{Markov Property}}{=} \sum_{r \neq j} P(X_{n+t} \neq j, \dots, X_{n+1} \neq j \mid X_n = r) \times P(X_n = r, X_{n-1} \neq j, \dots, X_1 \neq j \mid X_0 = k)$$

$$= \sum_{r \neq j} q_r(t) P(X_n = r, X_{n-1} \neq j, \dots, X_1 \neq j \mid X_0 = k)$$

$$\leq q(t) \sum_{r \neq j} P(X_n = r, X_{n-1} \neq j, \dots, X_1 \neq j \mid X_0 = k)$$

$$= q(t) q_k(n)$$

$$q_k(n+t) \leq q(t) q_k(n), \quad \forall k \Rightarrow q(n+t) \leq q(t) q(n).$$

$$\Rightarrow \text{For } n = rm, \quad q(n) \leq [q(m)]^r = [q(m)^{1/m}]^n.$$

• It remains to show that $q(m) < 1$.

(then one can put $a = q(m)^{1/m}$ and $P(\tau > n) \leq q(n) \leq a^n$,

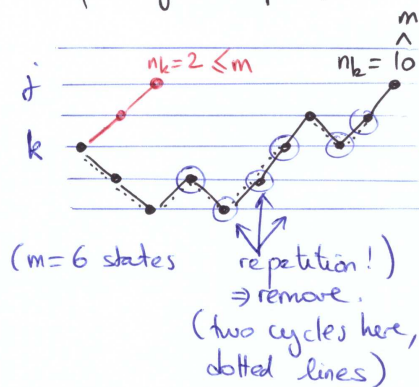
if n is not a multiple of m , then need to consider an extra constant $C < \infty$ on the RHS.

- Since $q(m) = \max_k q_k(m)$ by definition, consider an arbitrary state $k \in S$. We want to show that $\forall k \in S, q_k(m) < 1$.

Since the MC is irreducible, $\forall k \in S, \exists n_k < \infty$ s.t. (21)
 you go from state k to state j in n_k steps with strictly positive probability, which is equivalent to
 $q_k(n_k) = P(X_{n_k} = j, \dots, X_1 = j | X_0 = k) > 0$.

If $n_k > m$, among the n_k states forming this path, there must be repetitions as we have only m states.

$\Rightarrow \exists$ cycles inside this path, and removing them will only increase the probability of the shorter path still leading from k to j .



\Rightarrow The minimum n_k such that

$$P_{ki}, P_{i_1 i_2} \dots P_{i_{n_k-1} j} > 0 \text{ is less than } m, \text{ and thus } \forall k \in S, q_k(m) > 0.$$

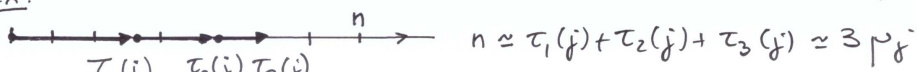
When the mean return time is finite, $\mu_j = E\{\tau_i(j)\} < \infty$, the SLLN ensures that

$$\frac{\tau_1 + \dots + \tau_\nu}{\nu} \approx \mu_j = E\{\tau_i(j)\} \quad \text{iid } \forall i$$

so that $\tau_1 + \dots + \tau_\nu \approx \mu_j \nu$.

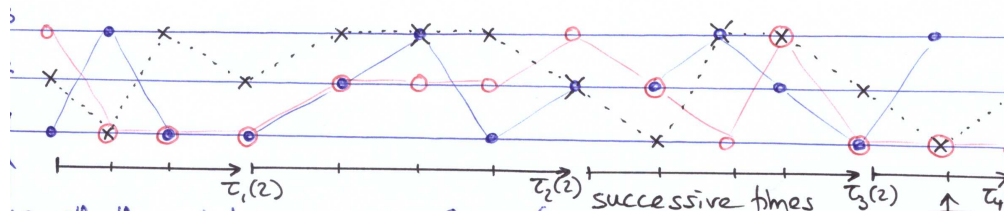
\Rightarrow After n times steps, the number ν_n of visits to state j satisfies $n \approx \mu_j \nu_n$, so that the relative frequency of visits to state j is $\frac{\nu_n}{n} \approx \mu_j^{-1}$.

Ex:



Terminology.

Recurrent states j with $\mu_j < \infty$ are called POSITIVE and those with $\mu_j = \infty$ are called NULL since the limiting frequencies of visiting them are positive and null, respectively. \square



IGs with three states $1, 2, 3, S = \{1, 2, 3\}$, starting from 1, 2, and 3, respectively. (\bullet, \times, \circ) :

- \bullet MC starting from state '1'
- \times MC starting from state '2'
- \circ MC starting from state '3'

It turns out that by time n , $\frac{\nu_n^{(2)}}{n} \approx \frac{1}{\mu_2}$, $\mu_2 = E\tau_i(2)$, $\nu_n^{(2)} = \# \text{ visit of state 2 by time } n$.

But then, what would you get if the ~~each~~ process, say, were actually iid observations?

$$\hookrightarrow P(\text{obtaining a '1'}) \approx \frac{\# \text{ obs} = 1}{n} = \frac{\nu_n^{(1)}}{n} \quad \text{for process } \bullet$$

Similarly, expect $P(\text{obtaining a 'j'}) \approx \frac{\# \text{ obs} = j}{n} = \frac{\nu_n^{(j)}}{n} \quad (j=1,2,3)$

\Rightarrow You would hope that something similar holds for MC as well; that is the quantities $1/\mu_j$ correspond (for large n) to some probability of being in state j . And indeed,...

Theorem. If a state j is aperiodic and $\mu_j = E \tau_k(j) < \infty$ (23)
 then, for any $i \leftrightarrow j$,

$$P_{ij}^{(n)} \rightarrow \frac{1}{\mu_j} \text{ as } n \rightarrow \infty.$$

If $\mu_j = \infty$, then $P_{ij}^{(n)} \rightarrow 0$.

↑ Particularly interesting if the limit is the same, starting from any $i \in S$, which leads to the next definition:

i.e. when all states $i \in S$ communicate with each other; i.e. when there is only one class of essential states.

Def: If, in a MC $\{X_n\}$, the limits $\pi_j = \lim_{n \rightarrow \infty} P_{ij}^{(n)}$

$$\cdot \sum_j \pi_j = 1$$

exist and do not depend on i , then the MC is said to be ERGODIC.

And so, in view of the Theorem above, the only thing that can go wrong is that the limiting probabilities do not sum to 1 (in the case of a single essential state); which happens when the mean return time is ∞ (they sum to 0).
 \Rightarrow A criterion for ergodicity; i.e. \exists of a proba distrib (π_1, π_2, \dots) should exclude such cases.

[BTW, how would you find π ?]

Well, when ergodicity takes place, the n -step transition matrices P^n converge (as $n \rightarrow \infty$), to a matrix of the form

$$\pi = \begin{pmatrix} \pi_1 & \pi_2 & \pi_3 & \dots \\ \pi_1 & \pi_2 & \pi_3 & \dots \\ \pi_1 & \pi_2 & \pi_3 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

|||
 independent trials: transition to the next step occurs with a proba which is indep of ~~whole~~ current state.
 ΓX_1 and X_{1+n} are \approx independent for large n .

The distribution $\pi = (\pi_1, \pi_2, \dots)$ is called the STATIONARY (24)
DISTRIBUTION of $\{X_n\}$

↑ a.k.a. the Steady-State or Equilibrium distribution.

↳ Important Remark: For any initial distribution p ($X_0 \sim p$), we have that

$$P(X_n = j) = (p P^n)_j = \sum_i p_i P_{ij}^{(n)} \rightarrow \sum_i p_i \pi_j = \pi_j$$

page 7
 i.e. $P P^n \rightarrow \pi$ (*)

An ergodic MC 'forgets' its original state.

\Rightarrow When the distribution of X_0 coincides with π , the MC is said to be STATIONARY (or, in equilibrium).

↑ In fact, the process X_t ($t \geq 0$) is strictly stationary; its fdd are invariant by translation.

Also, we get from (*) that

$$\pi = \lim_{n \rightarrow \infty} p P^n = \lim_{n \rightarrow \infty} p P^{n-1} P = \left(\lim_{n \rightarrow \infty} p P^{n-1} \right) P = \pi P;$$

$$\pi = \pi P$$

Any π satisfying this equation is called INVARIANT for the MC $\{X_n\}$.

Theorem. A Markov Chain is ergodic iff

- (i) there is a single non-empty closed class of essential states, and the class is aperiodic.
- (ii) \exists a state j_0 s.t. for the recurrence time $\tau_1(j_0)$ to j_0 one has $E\{\tau_1(j_0) \mid X_0 = j_0\} < \infty$

There is more

For an ergodic MC, the limits $\pi_j = \lim_{n \rightarrow \infty} p_{ij}^{(n)}$ form a unique solution to the system of linear equations

$$(S) = \begin{cases} \pi = \pi P \\ \sum_j \pi_j = 1 \end{cases}$$

Moreover, $\pi_j = 1/\mu_j$, where $\mu_j = E\{\tau_1(j) \mid X_0 = j\}$.

There is more \rightarrow

On the other hand, if a MC satisfies (i) and (S) has a unique solution $\pi_j \geq 0$, then the MC is ergodic and the solution is the chain's stationary distribution.

As a corollary, we see ergodicity for a finite state MC is equivalent to condition (i), since, as stated on pages 19/20/21, the return times have an exponentially fast vanishing tail.

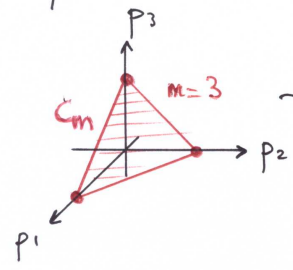
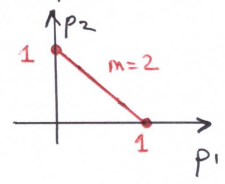
\hookrightarrow C_n towards π is also exp. fast: $|p_{ij}^{(n)} - \pi_j| < Ce^{-n}$.

Remarks: (i) for a MC with finite state space $S = \{1, \dots, m\}$, there are (mn) equations in the system (S). However, the rank of the system $\pi = \pi P$ is $(m-1)$ as P is a stochastic matrix: all row sums are equal to 1. $\Rightarrow (P-I)$ has rows summing to 0. \Rightarrow Practically, this means that we can always discard one of the equations from $\pi = \pi P$.

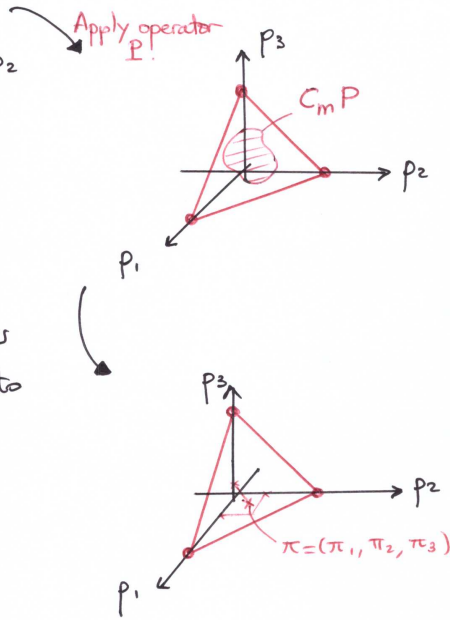
(ii) Geometrical interpretation.

Set of all proba. distributions on $\{1, \dots, m\}$ is an $(m-1)$ dimensional SIMPLEX C_m ; its vertices being the degenerate distributions (one $p_i = 1$, and the rest = 0)

Simplex C_m :



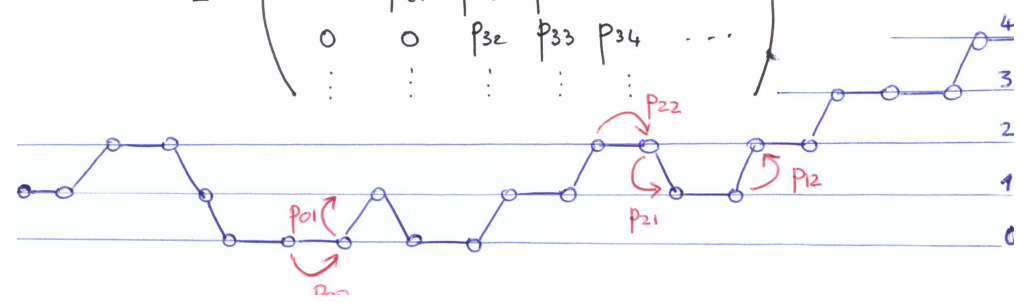
It turns out that P is a CONTRACTION on C_m : the image $C_m P = \{pP \mid p \in C_m\}$ is strictly 'smaller' than C_m itself. Look:



And so, applying the operator P recursively, the initial set C_m keeps contracting, until it vanishes to a single point, corresponding to the stationary distribution.

Example: positive random walk with jumps $0, \pm 1$; with transition matrix

$$P = \begin{pmatrix} p_{00} & p_{01} & 0 & 0 & 0 & \dots \\ p_{10} & p_{11} & p_{12} & 0 & 0 & \dots \\ 0 & p_{21} & p_{22} & p_{23} & 0 & \dots \\ 0 & 0 & p_{32} & p_{33} & p_{34} & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \dots \end{pmatrix}$$



Assume $p_{i, i+1} > 0 \quad \forall j > 0$ (27)
 $p_{0,1} > 0$
 at least one of the diagonal elements $p_{jj} \geq 0$.
 Then the MC is irreducible and aperiodic.

Stationary distribution $\pi = (\pi_0, \pi_1, \pi_2, \dots)$ is solution to the system

$$(\mathcal{S}) = \begin{cases} \pi_0 = p_{00} \pi_0 + p_{10} \pi_1 \\ \pi_1 = p_{01} \pi_0 + p_{11} \pi_1 + p_{21} \pi_2 \\ \pi_2 = p_{12} \pi_1 + p_{22} \pi_2 + p_{32} \pi_3 \\ \dots \end{cases}$$

The first equation yields $\pi_1 = \frac{(1-p_{00})}{p_{10}} \pi_0 = \frac{p_{01}}{p_{10}} \pi_0$.

Substituting this expression into the second equation yields

$$\pi_2 = \frac{1}{p_{21}} \left\{ \frac{(1-p_{11})\pi_1 - p_{01}\pi_0}{p_{10} + p_{12}} \right\} = \frac{p_{01} [p_{10} + p_{12}] - p_{10} p_{01}}{p_{21} p_{10}} \pi_0$$

$$\Rightarrow \pi_2 = \frac{p_{01} p_{12}}{p_{21} p_{10}} \pi_0$$

The general formula is

$$\begin{cases} \pi_j = K_j \pi_0 \\ K_j = \frac{p_{01} p_{12} \dots p_{j-1, j}}{p_{j, j-1} \dots p_{21} p_{10}}, \quad K_0 = 1 \end{cases}$$

Moreover, $\sum_{j \geq 0} \pi_j = 1 \Rightarrow 1 = \pi_0 \sum_{j \geq 0} K_j$, so that

$$\pi_j = \frac{K_j}{\sum_{j \geq 0} K_j} \text{ if } \sum_{j \geq 0} K_j < \infty$$

If $\sum K_j = \infty$, then \rightarrow MC is transient (e.g. $p_{jj} = 0, p_{i, i+1} = p > 1/2, i \geq 1$)
 is positive drift.
 \rightarrow MC is null-recurrent ($p = 1/2$; zero drift) ■

\rightarrow Calculation of mean recurrence times is usually hard to get directly \Rightarrow deriving ergodicity from Theorem page 24/25 is usually difficult. (28)

\rightarrow Next, we present a criterion to check for ergodicity.

- Theorem [FOSTER CRITERION]

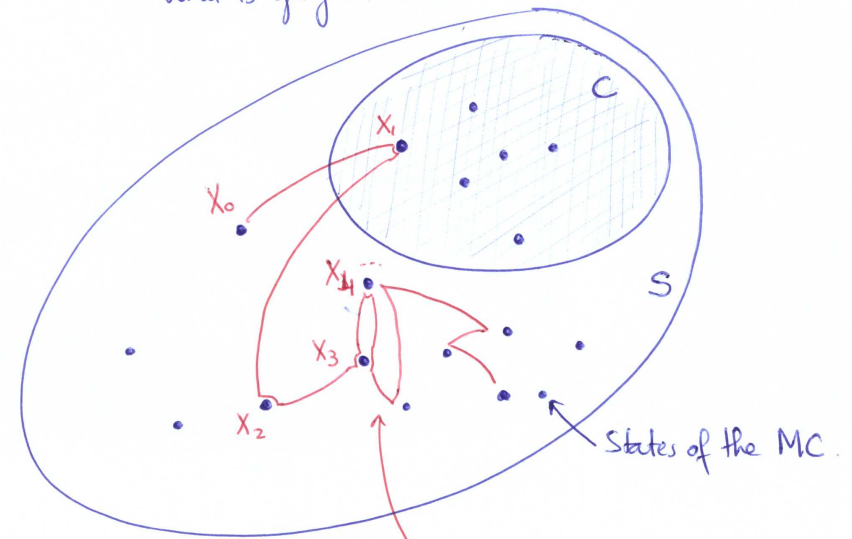
Let $\{X_n\}$ be an irreducible MC.

Suppose there exists a non-negative function V on S , and a finite subset $C \subset S$ such that, for some $\varepsilon > 0$,

$$E \{ V(X_1) - V(j) \mid X_0 = j \} < \begin{cases} \infty & \text{for } j \in C \\ -\varepsilon & \text{for } j \notin C. \end{cases}$$

Then $\{X_n\}$ is ergodic.

What is going on here?



If the MC stays here, then the function V is decreased (on average) by some amount ε each step; which would eventually make V negative, which is impossible by assumption \Rightarrow the chain must regularly visit C , making it ergodic.

Criterion for ergodicity presented on pages 24 and 28 are (29) for irreducible chains.

↳ What can we say about reducible chains?

* Once a MC enters S_E , it stays there forever.

Moreover, if there is more than one closed class of essential states, the MC remains in the first closed class S_r it enters. Denote by P_r the corresponding submatrix of P .

Class S_r = aperiodic + positive recurrent

The 'subchain' is ergodic and $P(X_n=j | X_0 \in S_r) \rightarrow \pi_j^{(r)}$, $j \in S_r$ for some $\pi_j^{(r)} \geq 0$; $\sum_{j \in S_r} \pi_j^{(r)} = 1$.

The limiting distribution of the MC is a mixture of the distrib^(r) on the disjoint sets S_r , with weights $a_r = P(X_\tau \in S_r)$;
 $\tau := \min \{n \geq 0 \mid X_n \in S_E\}$

Class S_r = aperiodic + null recurrent

ie there is no $j \in S_r$ with finite mean recurrence time. There is no limiting proba distribution for $\{X_n\}$;
 $P_{ij}^{(n)} \rightarrow 0 \quad \forall i, j \in S_r$

S_r = periodic (period $d > 1$)

Then one needs to consider the initial chain, sampled every d units of time, and cyclic subclasses $S_r^{(l)}$, $l=1, \dots, d$.

Then $P(X_{nd+k} = j \mid X_0 \in S_r^{(l)}) \rightarrow \tilde{\pi}_j^{(r)}$ for $j \in S_r^{(l+k \pmod{d})}$

[For non-neg $\tilde{\pi}_j^{(r)}$ which sum to one.]

Remarks on page 22 suggest that, for n large, the proportion of time the MC stays in a particular regime is given by π_j . We state this more formally in the next theorem. ~~What's~~ In addition, we state a CLT type result for MC: (30)

Theorem: If a MC $\{X_n\}$ is ergodic with stationary distribution π then, for the number of visits $V_j^{(n)} = \#\{t \leq n : X_t = j\}$ to any fixed state j of the MC,

$$\frac{V_j^{(n)}}{n} \rightarrow \pi_j \quad \text{as } n \rightarrow \infty.$$

Moreover, if $\pi_j > 0$ and $\sigma^2 = \text{Var}(\tau_1(j) \mid X_0 = j) < \infty$, then $\forall k \in S$, uniformly in $x \in \mathbb{R}$,

$$\mathbb{P} \left\{ \frac{V_j^{(n)} - n\pi_j}{\sigma \sqrt{n\pi_j}} \leq x \mid X_0 = k \right\} \rightarrow \Phi(x),$$

as $n \rightarrow \infty$.